

# INFRASTRUCTURE DEVELOPMENT

# DRAFT 2019-2020 ORGANOGRAM-INFRASTRUCTURE DEVELOPMENT DEPARTMENT

Total Number of posts=22  
 Filled=12  
 Vacant=10  
 Interns=2

<b>DEPARTMENT: INFRASTRUCTURE DEVELOPMENT</b>
PURPOSE: TO MANAGE INFRASTRUCTURE DEVELOPMENT SERVICES
FUNCTIONS:
1. Manage engineering services for infrastructure development
2. Manage construction and maintenance for all infrastructure
3. Provide a Project Management Unit service
4. Co-ordinate the supply of water, sanitation, and electricity services
<b>X1 Senior Manager(Vacant)</b>

**X1 Admin Assistant (filled)**

**X1 BOOKKEEPER(New V...**

<b>DIVISION: CONSTRUCTION AND MAINTENANCE</b>
PURPOSE: TO PROVIDE CONSTRUCTION AND MAINTENANCE SERVICES FOR ALL INFRASTRUCTURE
FUNCTIONS:
1. Manage construction and maintenance of roads and storm water infrastructure
2. Manage construction and maintenance of building infrastructure
3. Manage construction and maintenance of all other infrastructure
4. Co-ordinate the supply of water, sanitation, and electricity services
<b>X1 MANAGER: CONSTRUCTION AND MAINTENANCE(filled)</b>
<b>X1 Technician Housing and Electricity (filled)</b>
<b>X1 Technicians Roads and Stormwater(filled)</b>
<b>X1 Technician Civil (new vacant)</b>

<b>DIVISION: PROJECT MANAGEMENT UNIT</b>
PURPOSE: TO PROVIDE PROJECT IMPLEMENTATION SERVICES FOR INFRASTRUCTURE DEVELOPMENT
FUNCTIONS:
1. Manage MIG (Municipal Infrastructure Grant) projects implementation
2. Provide an infrastructure project management centre for capital projects (e.g. EPWP, etc.)
<b>X1 MANAGER: PROJECT MANAGEMENT UNIT(filled)</b>
<b>X2 Technician: Project Management(filled)(x1 Vacant)</b>
<b>X1 Data Capturer (filled)</b>

<b>SUD-DIVISION: INFRASTRUCTURE MAINTENANCE UNITS / TEAMS</b>
PURPOSE: TO PROVIDE IN-HOUSE INFRASTRUCTURE MAINTENANCE SERVICE
FUNCTIONS:
1. Maintain roads and storm water infrastructure
2. Maintain building infrastructure
3. Maintain all other infrastructure
<b>X1 Heavy Duty Diesel Mechanic(vacant)</b>
<b>X 4 Plant Operators(filled)</b>
<b>X2 Driver (Truck / Tipper / Bakkie)(x1 vacant)(x1 Filled)</b>
<b>X4 General Worker(vacant)</b>